

Released April 12, 2019

Section/Lesson/Topic	Section Name	Change Type
		All slide decks updated with a new slide deck template, and any associated figures were replaced in the course.
	Course Instructor Info	Updated hardware and software recommendations.
1A	The Measure Tool	Updated screenshot of the Measure tool in figure and on slide 5 in overheads.
1A	Activity: Setting Guides and Grid Preferences	<ul style="list-style-type: none"> • Minor verbiage changes to steps 2e, 2k, and 2l to reflect current functionality. • Screenshots added to steps 3d, 4c, and 5b to reflect UI changes. • Minor verbiage changes to step 5g changed to reflect current functionality.
1B	Activity: Combining Objects to Create Complex Illustrations	Minor verbiage changes to steps 2, 3f, 4e, and 10a to account for UI changes.
1C	Activity: Organizing Artwork with Layers	Minor verbiage changes to step 1d to account for UI changes.
1D	Activity: Creating a Perspective Drawing	Minor verbiage changes to step 1b to account for UI changes.
2A	Gradients	<ul style="list-style-type: none"> • Added new supporting section, Freeform Gradients, providing information about a new feature to Illustrator CC 2019. • Updated slide 6 in overheads to include example of freeform gradient. • Added “freeform gradient” as a glossary term, with definition added to content.
2A	How to Paint Objects Using Fills and Strokes	Minor verbiage changes to procedure for How to Edit a Gradient to account for new feature and UI changes.
2A	Activity: Painting Objects with Gradients and Filled Paths	<ul style="list-style-type: none"> • Minor verbiage changes to step 3b to reflect UI functionality (color palette). • Minor verbiage changes to steps 4c, 5b, and 6c to address UI change for new functionality (gradients). • Updated screenshot for step 4c to account for UI changes.
2D	Activity: Adding Transparency and Blending Modes	Minor verbiage changes to steps 1b, 1g, 2b, and 3b to reflect current UI functionality.
2E	Activity: Applying Meshes to an Object	Minor verbiage changes to step 3a to reflect UI functionality (color palette).
2F	Activity: Applying Patterns	Minor verbiage changes to step 1f to reflect UI functionality (color palette).

3A	Global Colors	Verbiage changes to figure caption.
3A	Output Color Types	Updated screenshot of the Color panel in figure and on slide 5 in overheads.
3A	Activity: Managing Colors in Artwork	<ul style="list-style-type: none"> • Updated screenshots in steps 3c and 4b to reflect UI change. • Minor verbiage changes to step 5d to reflect current UI.
3B	Swatch Options	Text added to Global table entry to account for updated functionality.
3B	Activity: Customizing a Swatch	Added new steps 1d and 1i, updated screenshot in step 1i to account for updated functionality.
3C	Color Groups	<ul style="list-style-type: none"> • Supporting section, The Color Guide Panel, updated to The Color Guide and Color Themes Panels. • Content changed to refer to the Color Themes panel instead of the Kuler panel. • Removed “Kuler panel” as glossary term. • Added “Color Themes panel” as a glossary term.
3C	Recolor Artwork	Reference to Kuler website updated to refer to Adobe Color CC website.
3C	How to Manage Color Groups	Minor verbiage changes to procedures for How to Edit Colors and How to Assign Colors to Artwork to reflect current UI and functionality.
3D	How to Adjust Color	Minor verbiage changes to procedure for How to Work with Spot Colors procedure revised to reflect current UI and functionality.
3D	Activity: Adjusting Color	<ul style="list-style-type: none"> • Minor verbiage changes to steps 1a and 1d to reflect UI changes. • Added new step 4c added to reflect new functionality. • Minor verbiage changes to steps 7b, 7f, and 7j and screenshot moved from step 7c to step 7d to reflect UI changes.
4A	Basic Character Formats	<ul style="list-style-type: none"> • Updated screenshot of the Character panel in figure and on slide 2 in overheads. • Significant changes to supporting section, Missing Fonts, to account for new font features.
4A	Advanced Character Formats	Updated screenshot of the Character panel in figure and on slide 3 in overheads.
4A	How to Set Character Formats	Added new procedures for How to Work with Missing Fonts and How to Activate Adobe Fonts to account for new features.
4A	Activity: Setting Character Formats	<ul style="list-style-type: none"> • Updated screenshot in step 3g to reflect UI changes. • Minor verbiage changes to steps 7, 7d, and 8a, removed old step 8d and modified verbiage for new step 8d to account for UI changes.
4B	Types of Fonts	<ul style="list-style-type: none"> • Section title updated from Adobe Typekit Fonts to Types of Fonts.

		<ul style="list-style-type: none"> • All content updated to reflect changes in font functionality. • Slide 7 in overheads updated to reflect new content. • Old slide 8, Adobe Typekit Fonts, removed from overheads.
4B	Activity: Applying Advanced Formatting Options to Type	<ul style="list-style-type: none"> • Minor verbiage changes to step 2e and 2f for clarification. • Added new step 4d and removed step 5 to ensure proper keying of activity.
5A	Activity: Applying Effects to an Object	Minor verbiage changes to step 6e to ensure proper keying of activity.
5B	Activity: Creating a Graphic Style	Minor verbiage changes to step 2c to ensure proper keying of activity.
6A	Activity: Preparing Artwork for Printing	Minor verbiage changes to step 5f to ensure proper keying of activity.
6B	Activity: Preparing Transparency and Colors for Printing	Minor verbiage changes to step 2d to ensure proper keying of activity.
6C	Activity: Creating Slices and Image Maps	Added new step 1b, moved old step 1e to new step 1c, made minor verbiage changes to new step 1e, and added new step 1f to ensure proper keying of activity.
6D	Activity: Saving Graphics for the Web	Minor verbiage changes to step 3d to ensure proper keying of activity.